

Functions and Means-End Relations



Jesse Hughes

J.Hughes@tm.tue.nl

This research forms part of the NWO *Norms in Knowledge* project. One of the main aims of this project is the formalization of artifactual functions.

Research aims:

Primary: Formal semantics for artifactual function **Preliminary:** Semantics for means-end relations

1. Artifactual functions

Artifacts are typically intended for certain uses.







A toaster makes A lighter creates A starter pistol toast. small fires. starts a race.

These are the primary functions of toasters and lighters, respectively.

Features of functions

- Normative: Artifacts *ought* to perform their functions.
- Origins: A function may be designed, accidental or acquired via repeated use.
- Means-end: Functions entail means-end relations.
- Practical reasoning: An agent's actions depend on functions of available tools.

We aim to provide a conceptual analysis of such functions via formal semantics.

From functions to means-end relations.

"The function of a toaster is to make toast."

"The toaster is a means to producing toast."

"There is some way of using the toaster that will produce toast."

2. Means-end relations

Practical reasoning is the process of forming *intentions to act* from premises involving *facts*, *propensities* and *desires*.

/department of technology management

Theories of practical reasoning take means-end relations as premises and yield intentions as conclusions.

Surprisingly, existing theories rarely say anything at all about the *meaning* of means-end relations. We take this as our starting point.

Example:

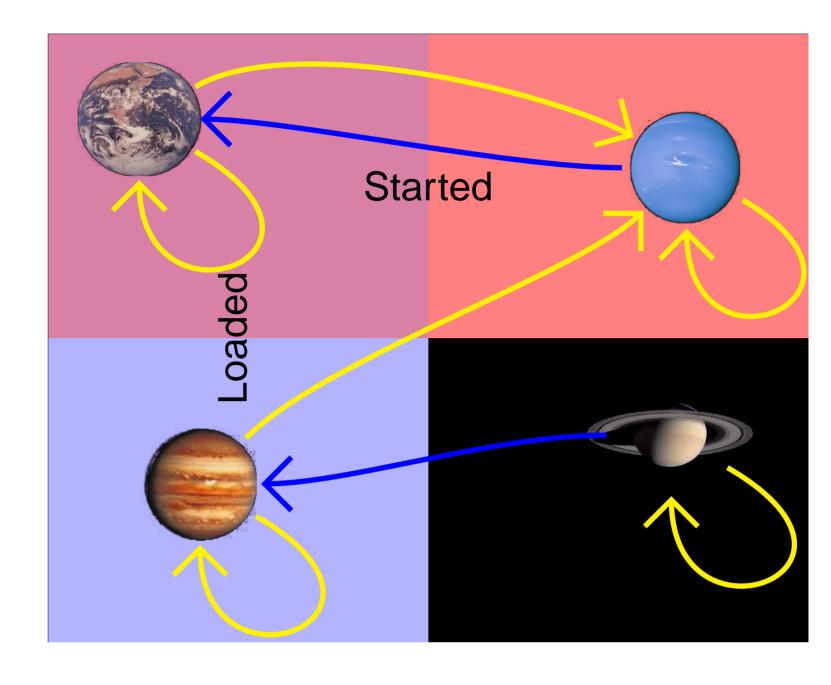


Figure 1: A PDL model for a race started by firing a one-shot pistol, with the possibility of misfires. The yellow arrows are transitions for fire and the blue for load.

| | fire is a .?. | load is a .?. |
|----------------------|---------------|---------------|
| | means to | means to |
| | Started in | Loaded in |
| Sufficient | | |
| Weakly sufficient | | |
| Necessary | | |

Means-end reasoning involves *non-monotonic* conditionals, so that evidently valid reasoning yields erroneous conclusions, like so:

If I had money then she would marry me.
Robbing her is a means to having money.

If I robbed her then she would marry me.

This is a real problem in automated reasoning (robots forming plans for action). Our semantics includes these features.